

• FORWARD AREA

- Forward Seating has wet storage in floor. Inserting plug will accumulate rain water in bin, removing plug allows bilge water to remain in bin.
- Bay & Bluewater model forward bin is wet storage. Aft bin is fishbox, drains using fish box pump.

• FUELING

- **Capacity** 91 gallons
- DO NOT top off or force fuel in, leads to overflow from the cap after expansion. The fuel gauge will read FULL the first time pump kicks off.
- Avoid getting fuel into the vent. Use BLOW TUBE to clear vent line if required (use same blow tube to clear Fresh Water Tank vent line if required).
- Add fuel slowly or fuel will kick back.
- Leave the fill cap open for a minute to allow vapors to gas off.

• FUEL GAUGE

• Fuel gauge will automatically display the correct amount of fuel in the tank after fueling.

MERCURY CONTROLS SUPPLEMENT

- DOCK button limits the MAX RPM of engine to reduce sudden movement and allow more travel of the throttle when maneuvering
- TAP the fuel gauge to display FUEL USED
- To RESET FUEL USED, hit the MENU button (9 dots) in the top left corner of the screen.
 Hit SETTINGS (gear icon), select Fuel, Fuel Used, then hit RESET on lower corner of screen
- To access ENGINE HOURS, and other vitals, tap the MERCURY bar on the left of the screen. The bar will pop out, then tap MAINTENANCE
- To check engine oil, PUSH small door on top of cowling to open, pull dip stick.

• STARTING ENGINES

- Turn key to START, traditional ignition. You do NOT have to hold key in START position
- If you attempt to START the engine with the key while already running, it will shut off
- With key in the ON position, you can use the STOP/START button on the throttle to start or stop engine.

• STEERING ISSUES

- Check behind the helm, at the cylinder, steering pump, and in the pump room for signs of leak. If found, tighten fitting.
- Check fluid level of power steering pump periodically, use only Mercury Power Steering Fluid

• SWIM PLATFORM

- Do NOT use swim platform if engines are running.
- 3 step ladder is under platform. Do not move unless ladder is retracted and secured.

BATTERY SWITCH/BATTERY MANAGEMENT

- Place the battery switch to ON. This is the only position necessary for normal conditions. Turn the battery switch OFF when vessel not in use.
 - If the HOUSE battery gets depleted, all HOUSE items will automatically shut off (electronics, lights, and accessories) to preserve engine start ability. To restore the house, START the engine. Put the battery switch on COMBINE, run the engine over 2000 RPM for 10 minutes or more. Put the battery switch back to ON, the HOUSE battery will remain on and continue to charge.
- DO NOT leave the battery switch in COMBINE unless you want to kill ALL the batteries.
- Individual circuit breakers are located inside the console. If tripped, push IN to reset.

• HELM SWITCH PANEL

- DIMMER switch controls back lighting of the switch panel. Holding the switch down will dim the lights, and eventually turn them off.
- SPREADER, DECK, and COURTESY lights can be Blue or White, and dim. When you turn the switch on, the light will start WHITE and increase in brightness. At any point during this cycle, you can stop it from getting brighter by turning the switch quickly OFF, then ON. Light will remain at that brightness until the switch is cycled
- If you turn the switch OFF then ON again, the light will change to BLUE and repeat the brightness cycle.
- BAITWELL PUMPS and SALTWATER WASHDOWN require opening the seacock in the pump room.
- BILGE PUMPS are fully automatic. Ensure green light on top of float switch is ON

• FLUSHING ENGINES

• Do not start engines. Attach hose directly to power head. Pop out flush port located on the port side of each engine under black plastic twist cap.